



Haribhai V. Desai College of Arts, Science
and Commerce, Pune-02
(Autonomous)

DESAI KARANDAK 2025

Intercollegiate Competition

On

29th, 30th and 31st Jan 2025



Details of Competition:

29th Jan 2025

Day – I

| | |
|----------------------|---|
| 09.00 AM to 10.00 AM | Registration (Lobby) |
| 10.00 AM to 10.45 AM | Inaugural Function (Shantaben Auditorium) |

| Time | Activity | Venue |
|-----------------------|---------------------------------|------------------------|
| 11:00 AM to 3:00 PM | BGMI | Class Room 102,103,105 |
| 11:30 AM to 1:00 PM | Reel It Feel It | Shantaben Auditorium |
| 1:00 PM to 3:00 PM | Debate | Shantaben Auditorium |
| 12:00 Noon to 2:00 PM | Refreshment | |
| 1:00 PM to 3:00 PM | Electronics Project Competition | Bell (Electronics) Lab |
| 3:00 PM to 6:00 PM | Box Cricket | RCM School |



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30th Jan 2025

Day – II

| Time | Activity | Venue |
|------------------------|--|--|
| 10:00 AM to 10:40 AM | Elimination Round - C Champion | Hall No 102, 103, 105 |
| 11:00 AM to 11:40 AM | Final Round - C Champion | Turing Lab, Dijkstras Lab, Ada Lovelace Lab |
| 11:00 AM to 1:00 PM | Poster Competition: Chemistry in Daily Life | Chemistry Department |
| 12:00 Noon to 12:30 PM | Elimination Round - Brain Teaser (UG, PG) | Hall No 102, 103, 105 |
| 12:00 Noon to 2:00 PM | Refreshment | |
| 1:30 PM to 3:00 PM | Final Round - Brain Teaser (UG and PG) | Commerce Lab |

Junior Competitions

| Time | Activity | Venue |
|------------------------|--|----------------------|
| 10:00 PM to 12:00 Noon | Treasure Hunt (Junior) | College Campus |
| 12:30 PM to 1:10 PM | Elimination Round - Brain Teaser (Junior) | Shantaben Auditorium |
| 1:30 PM to 3:00 PM | Final Round - Brain Teaser (Junior) | Shantaben Auditorium |



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31st Jan 2025

DAY-III

| Time | Activity | Venue |
|------------------------|---------------------------------|-------------------------------|
| 10:00 AM to 10:30 AM | WebGuru Elimination Round | Hall No 103 |
| 11:00 AM to 12:00 Noon | WebGuru Final Round | Hopper Lab, Vijay Bhatkar Lab |
| 10:00 AM to 12:00 Noon | Street Play | In Front of Library |
| 12:00 Noon to 1:30 PM | Refreshment | |
| 2:00 PM to 5:00 PM | Cultural and Prize Distribution | Shantaben Auditorium |



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Competition Rules and Regulations

Competition Name

1. C Champions
2. Web Guru
3. Electronics Project Competition
4. Brain Teaser (UG and PG)
5. BGMI
6. Debate
7. Street Play
8. Reel It Feel It
9. Poster Competition: Chemistry in Daily Life
10. Box Cricket
11. Treasure Hunt (For Junior College Students)
12. Brain Teaser (For Junior College Students)

General Rules:

- Registration fees per student per event is Rs. 50/- only which is not refundable.
- For some competitions team wise registration is mandatory. (No individual registration allowed).
- Registration will be confirmed when the fee is paid.
- The Participants should be present 30 minutes before the event with their college I-card.
- **This competition is open for all stream students appearing in UG and PG.**
- One student can participate in one or more than one event. If an event is conducted in parallel shown in the time table, students have to make a choice to appear for anyone. In such cases no refund is given.
- **One time refreshment will be provided.**
- **Certificates will be awarded to all participants and students will get one credit for participation.**
- The decisions by judges will be final and not open to appeal.
- List of participants can be send to following email ID desaikarandak@hvdesaicollege.edu.in



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C Champion

1. This competition will be conducted in Two Rounds.
2. This is a team tournament (Exact Two Members).
3. **Individual participants will not be allowed.**
4. **Participants should belong to the same class like (FY - FY, TY - TY, etc.)**
5. **Both rounds are in offline mode.**

Elimination Round

1. Participants will get 30 minutes.
2. Calculator, log table, mobiles or any other mathematical tables are not allowed.
3. There are no negative marks for wrong answers.
4. Candidate has to tick mark (✓) the appropriate answer from the given options by black/blue ball pen. More than one answer marked will be considered as wrong.
5. If options are not available then write an answer. More than one answer will be considered as wrong.
6. Once the paper is submitted, the paper will not be returned.
7. Also, the paper will not be available after declaration of result.

Final Round

1. Participants will get 40 minutes to complete the round.
2. Two tasks will be given to solve.
3. The result of the competition will be declared by the judges.
4. Calculator, log table, mobiles or any other mathematical tables are not allowed.
5. Once you leave the computer lab, you have no entry back into the computer lab (i.e. We will finalize your tasks).



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Web Guru

1. The competition will be conducted in two rounds.
2. Individual participation only.

Elimination Round

1. Each participant will get one question paper.
2. No negative marking.
3. **Time duration for this round is 10 Minutes.**
4. Candidate has to tick mark () the appropriate answer.
5. More than one tick will be considered as wrong.

Final Round

1. Language: **HTML and CSS**
2. The Participant has to produce a minimum 3 pages of a website based on the competition theme. (Topics will be provided at the time of competition).
3. The Internet will be available for downloading images and templates.
4. Time duration for this round is **45 min.**
5. Winners are determined by combining first round score with their Final round score
6. Judges' decisions would be final.



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Electronics Project Competition

1. **The team size is limited to 2 students (Max), or a single student can also enrol.**
2. Students can enrol maximum for two projects, but make sure to submit them separately.
3. Students should have a valid student ID card of their college.
4. Students will be required to explain the model to the Judge.
5. The judge's decision is final, and no correspondence will be entered.
6. Any extra equipment (laptop, DMM etc) will not be provided by the college. Students should bring their own required hardware.
7. Participants should remain present half an hour before the scheduled time.
8. Make a project that includes any kind of electronics: circuits, transistors, microchips, Raspberry pi, Microcontroller, Arduino etc.
9. Your project could be simple and clever or wildly complex and highly technical - or anything in between!



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Brain Teaser (UG and PG)

1. Team wise entry is mandatory.
2. Each team will be of **THREE** members.
3. Participants should be present before 45 min.
4. There will be TWO Rounds
5. Elimination round - objective question Paper.(Logical and GK)
6. Final round will be a quiz round.
7. No smart watches & smart phones are allowed.
8. Decision of the organizer committee will be final.



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Battlegrounds Mobile India (BGMI)

1. Reporting time will be sharp at 10:00AM. Participants must be present 30 mins prior to the event.
2. Each team should contain 4 players compulsory (Registration is team wise 200 rs per team and On the spot registration not available at the time of competition).
3. Detailed rules for playing the game will be specified at the time of competition (i.e.maps and all).
4. Rules must be followed by participants given by the co-ordinators at the time of competition. And decisions by co-ordinators will be final.
5. If any of the participants tries to make noise or cheats while playing, then the whole team will be disqualified immediately.
6. Students have to bring their own headphones.
7. Three final groups (each of 4 members) will be awarded trophies and certificates.
8. Participants should carry their own mobile devices (Android/iOS). College won't be providing mobile devices.
9. Games should be updated and installed before the event/competition.
10. No one participant will be getting extra time for updating or installation of the game.
11. You are not allowed to leave the premises until the competition is wrapped up.
12. Maps will be disclosed at the time of the event.



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Debate

Debate Topics for First Round-

1. How will AI shape the future of Education?
2. How will AI replace the Workforce?
3. One Nation One Election

Competition Rules:

1. The competition will have 2 rounds - Elimination and Final round.
2. **Only 2 members will be allowed in one team. One should speak in favour and the other will be in against.**
3. Three languages are allowed for debate. (Marathi /Hindi/English)
4. For the First round, a warning bell will be given after 6 minutes; final bell will after 1 minute. If time exceeds, marks will be deducted.
5. **For the final round 1-minute extempore subject will be given at the time of competition.**
6. Facts presented in a debate must be accurate.
7. If a speaker makes a statement they must be able to provide evidence or reasons to support the statement.
8. The team supporting the motion must not shift its point of view.
9. Decision of the judges will be final.



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Street Play

“Break the barriers, raise your voices and reach the people directly”

Topics of Street Play: 1) Mental Health awareness
2) Responsible use of Social Media

Competition Rules:

1. Time limit is 15 minutes.
2. Negative points for exceeding the time limit.
3. **8 to 10 members per team are allowed.**
4. Make-up and use of mic is not allowed.
5. No readymade props will be provided.
6. Teams should have decency and decorum in the behavior, attire, and performance.
7. In case of Abusive language and indecent behavior, the team will be disqualified.
8. Decision of the judges will be final and binding.



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Reel It Feel It

Themes:

1. Trending Dance Move
2. Food Blog
3. Motivation Mantra (Inspirational or Motivational Content)
4. Folk Beats, Fusion Feats (Maharashtra and Gujarat in Harmony)

Competition Rules:

1. **Team Size : Group of 2 only.**
2. Theme: Specific themes will be given that participants must adhere to.
3. **Duration: The reel video should be a maximum of 30-60 seconds in length.**
4. Originality: Participants must create original content for the competition. Using copyrighted material is strictly prohibited.
5. Content: The reels should be appropriate and suitable for all audiences. Any content that is offensive, disrespectful, or violates community guidelines will be disqualified.
6. Judging: Reels will be judged based on creativity, originality, adherence to the theme, visual appeal, and overall production quality.
7. Selection: The judges' decision is final. No appeals or objections will be entertained.
8. Disqualification: The organizer reserves the right to disqualify any participant found not adhering to the rules or engaging in any form of cheating.
9. The organizer reserves the right to modify or update the rules at any time if necessary. Participants will be informed of any changes through appropriate channels.



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Poster Competition: Chemistry in Daily Life

1. Prize will be given to the Best Five posters.
2. Poster can be presented individually.
3. Poster should be made on card sheet paper (Size A2 – 42 cm x 60 cm)
4. Eco Friendly and Handmade posters are preferred.
5. Competition is open for all streams.



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Box Cricket

General Rules:

1. Entry Fee: ₹1500 per team.(Individual registration not allowed).
2. Team Composition:
 - a. A team consists of 10 players, but only 7 players will be allowed to play at any given time.
 - b. Only 7 players can take the field during the match; the other 3 players will act as substitutes or be unavailable for play.
3. Each team has **7 overs** to bat.
4. Player Identification: All players must carry a valid College ID to verify their eligibility. Players without a College ID will not be allowed to participate.
5. Umpires' decisions are final and binding.
6. The live score will be available on **CrickHero**. All teams must ensure they keep track of the updates for transparency and fair play.
7. Rest of the rules will be communicated before the match.
8. Carry your own bat.

Prizes and Awards:

→ Prize Distribution:

- ◆ Winner: ₹4000
- ◆ 1st Runner up: ₹3000
- ◆ 2nd Runner up: ₹2000



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Treasure Hunt (Junior)

LET'S VIBE TOGETHER! 🙌

The Treasure Hunt Areas :

- Horizontally : From this auditorium till the main gate.
- Vertically : From this basement, ground floor, 1st floor till 2nd floor.

RULES FOR TREASURE HUNT...

1. There are 9 teams(approximately) each consisting of 4 members.
2. There will be an elimination round of the treasure hunt, first. Wherein, 3 teams will be chosen. Which will finally go for the TREASURE HUNT.
3. There will be a colour code given to each team, which should be there on their right side of the chest till the winning point. In case its missed by any of the team member, that team will be disqualified.
4. Basic information behind the colour code is, you must hunt all the 6 clues of your own colour only. All these clues should be with you collectively, to be declared as THE WINNING TEAM .
5. A head start will be given. This means that you cannot view the clues, or leave the starting site without it has been announced that THE HUNT HAS BEGUN!.
6. Your team cannot split up.
7. You have to collect all the 6 clues of your own colour code envelope, till the winning point. All of the clues are in simple English language. Still in case, you don't understand, you may take the help of your volunteer.
8. Malpractices will lead to throw the team out of hunt. Cameras are installed at each & every corner + discipline committee to maintain the decorum & to have a clear cut view of the activity.
9. The team captain is entirely responsible for all works done by the team members.



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10. Mobile phones & any digital device is strictly prohibited.
 11. Any team seeking advice from people outside race other than the volunteers, will be disqualified.
 12. Help from the volunteers can be taken for knowing the places.
 13. Any team that tries to physically obstruct the hunt for the other teams will be disqualified, with an immediate effect.
 14. After a head start, within one hour the team has to reach at the auditorium with all the 6 clues, of their own colour, given to you.
 15. After 1 hr 20 minutes, one of the staff/volunteer will give you the signal about time over, then all team members should come into the auditorium along with the clues that your team has collected.
 16. Team who has collected all the clues correctly without any violence & within a given time period will be declared as the winner.
 17. In case, no one reach at the winning point, but has collected a maximum clues, will be considered as the winning team.



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Brain Teaser (Junior)

1. Team wise entry is mandatory.
2. There should be only 3 members per team.
3. Participants should be present before 15 min.
4. No smart watches & smart phones are allowed.
5. Further rules and regulations will be declared on time.
6. Decision of the organizer committee will be final.
7. There will be TWO Rounds
8. Elimination round - objective question Paper. (Logical and GK)
9. Final round will be a quiz round.

You can enroll yourself by following link

Registration Link: <https://forms.gle/zN3YQ1mL9mLnfVEi7>

Mrs. Shailaja Gujarathi
Coordinator

Ms. Monica Dhotre
Coordinator